

## MUSIC MADE SIMPLE

YEAR 6 IPC UNIT TITLE: WHAT A WONDERFUL WORLD! SPRING TERM (1) LESSON 1 2 3

CONTENT	TEACHING AND LEARNING
<b>Musical learning</b>	<ul style="list-style-type: none"> <li>• identify 'what happens when' within simple structures</li> <li>• maintain a rhythmic or melodic accompaniment to a song</li> </ul>
<b>Resources</b>	(a) mp3 recording: <b>GREETINGS!</b> (b) mp3 recording: <b>1, 2, 3, CHANGE OVER</b> (c) Sing Up: <b>THIS IS OUR WORLD; FOUR WHITE HORSES</b> (d) A football/netball that bounces
<b>Introduction/ warm up</b>	<b>GREETINGS!</b> Appoint soloists to lead with new greetings/ actions and keep the song going.
<b>Main part of the lesson to include some aspects of:</b>  <b>Singing</b>  <b>Composing</b>  <b>Performing</b>  <b>Listening</b>  <b>Appraising</b>	1) <b>FOUR WHITE HORSES</b> (Sing Up) is a Caribbean clapping game. Pupils face a partner: then make sure that everyone knows their <u>right</u> hand. The 4-beat clapping pattern is: <i>clap right hands, clap own hands, clap left hands, clap own hands ...</i> check that everyone starts with a right-hand clap to their partner and practise the sequence slowly until it is secure: play the song, adding the clapping actions to the music. Encourage pupils to move their hips, enhancing the performance with a dance-like quality. Further instructions for the next level are given on the following pages.  2) Once pupils can perform the 6-beat pattern in a foursome, ask them to invent their own clapping pattern with a different number of beats.  3) <b>1, 2, 3 CHANGE OVER</b> is a game that reinforces the beat. Again, it's a simple game that is far easier to play than to describe (see page 2).  4) <b>THIS IS OUR WORLD</b> Today's learning target is to sing the <u>refrain and chorus</u> , confidently to the <b>third performance track (Guide for Refrain and Higher voices)</b> .
<b>Ideas for revisiting in the week:</b>	Play the <b>first performance track - 2 part version</b> , to give pupils a sense of the complete performance. Play <b>1, 2, 3, CHANGE OVER</b> or <b>FOUR WHITE HORSES</b> as a warm-up to a PE lesson

## **FOUR WHITE HORSES second level of the clapping game: much easier to do than to write down**

- Each pair now finds another pair and stands together in a mini-circle, with original partners facing.
- One pair is the 'high' couple and the other the 'low' couple.
- Across the group of 4 players, the two couples clap the first 4 actions: [*right, own, left, own*] with the 'high' couple clapping above the hands of the 'low' couple. When it comes to the next clap: [*clap both partner's hands*], each person in the group claps the hands of the person beside them before finally clapping their own hands to complete the 6-clap pattern.

Use four confident players to model this activity to the class and then take some time to rehearse the actions before adding the song again.

### **1, 2, 3, CHANGE OVER**

Sing the two-note song: *Bounce that ball to keep the beat, throw the ball and walk your feet!* This is followed by the chant:

*One, two, three, change over!*  
*Four, five, six, change over!*  
*Seven, eight, nine, change over*  
*Ten and start again*

Practise singing and saying the song and chant keeping both at the same steady pace

Imagine that each player is lettered A, B, C etc. The leader stands in the centre and the ball is passed on every chanted number: the ball throwing and catching pattern is:

*Line one: 1            2            3            change over*  
Centre to A, A to centre; centre to B, centre and B change over

*Line two: 4            5            6            change over*  
Centre to C, C to centre; centre to D; centre and D change over

*Line three: 7            8            9            change over*  
Centre to E; E to centre; centre to F: centre and F 'change over

*Line four: 10            and start again*  
Centre to G; centre and G change over... then start the game again with the two- note song